





3. Acme, a video game hardware game machine will use DVDs or C producer Best needs to decide wh CD. The profits of both will be pos disagree, as is shown in the follow	manufacturer, has to decide whether its next CDs. Meanwhile, the video game software nether to produce its next game on DVD or sitive if they agree and negative if they ving payoff matrix:
Acme: dvd Best: dvd A=9, B=9 Best: cd A=-3 B=-1	Acme: cd A=-4, B=-1
Is there a dominant strategy?	No dominant strategy equilibrium
Are there Nash equilibria?	Two Nash equilibria
What is the Pareto-optimal solu	ution? (dvd, dvd) they agree on this
What does happen if we chang	je (dvd, dvd) to (A=5, B=5)?
Two pareto optimal solutions communicate (coordination ga	➤ me), define order of solutions before the game starts
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4. Show that a dominant strategy oversa.	equilibrium is a Nash equilil	brium, but not vice	Ð
Dominant strategy equilibrium:	$u_i(s_i^*,s_{-i}) \ge u_i(s_i^{\prime},s_{-i}) \forall \ s_i^{\prime}, \ \forall \ s_i^{\prime}$	S₋ _{-i,} ∀i,	
Nash equilibrium:	$u_i(s_i^*,s_{-i}) \ge u_i(s_i^{\prime},s_{-i}) \forall \ s_i^{\prime},$	∀i	
Dominant strategy equilibrium equilibrium.	is a special case of Nash		
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5. The payoff matrix below, from Blinder (1983) by way of Bernstein (1996), shows a game between politicians and the Federal Reserve. Politicians can expand or contract fiscal policy, while the Fed can expand or contract monetary policy. And of course either side can choose to do nothing. Each side also has preferences for who should do what—neither side wants to look like the bad guys. The payoffs shown are simply the rank orderings; 9 for first choice through 1 for last choice. Find the Nash equilibrium of the game in pure strategies. Is this a Pareto optimal solution?

	Fed: contract	Fed: do nothing	Fed: expand
Pol: contract	F=7, P=1	F=9, P=4	F=6, P=6
Pol: do nothing	F-8, P-2	F=5, P=5	F=4, P=9
Pol: expand	F=3, P=3	F=2, P=7	F=1, P=8

Nash and Dominant strategy equilibrium

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NO

Every decision in this region is better.

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6.	In the game three-finger Morra, two players, O (Odd) and E (Even),
	simultaneously display one, two or three fingers. Let the total
	numbers of fingers be f. If f is odd, O collects f dollars from E, and if
	f is even, E collects f dollars from O. Determine the best strategies
	for the players.

	O:1	O:2	O:3
E:1	2,-2	-3,3	4,-4
E:2	-3,3	4,-4	-5, 5
E:3	4,-4	-5,5	6,-6

	0:1	O:2	O:3	What is the EU under the mix
E:1	2,-2	-3,3	4,-4	strategy?
E:2	-3,3	4,-4	-5,5	4-2r-7s = 4-1/2-7/2 = 0
E:3	4,-4	-5,5	6,-6	
E play	s "2". E's e	expected i	utility is	-3r+4s-5(1-r-s) = -5+2r+9s
E play	s "2", E's (expected ı	utility is	-3r+4s-5(1-r-s) = -5+2r+9s
E play E play	rs "2", E's (rs "3", E's (expected ι expected ι	utility is utility is	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s
E play E play	rs "2", E's o rs "3", E's o the first an	expected u expected u nd third equ	utility is utility is uation equa	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s al
E play E play Setting t -2r-7s	rs "2", E's (rs "3", E's (the first an = 6-2r-11s	expected using the expected using the expected of the expecte	utility is utility is uation equa 2-4s =>s=1	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s al
E play E play etting -2r-7s etting t	rs "2", E's (rs "3", E's (the first an = 6-2r-11s he second	expected using the expected using the expected using the expected of the expe	utility is utility is uation equa 2-4s =>s=1 equation e	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s al 1/2 equal
E play E play Setting -2r-7s etting t +2r+9s	s "2", E's (s "3", E's (the first an = 6-2r-11s he second s = 6-2r-11	expected i expected i ad third equ = > 0 = 2 d and third s => 0 = 1	utility is utility is uation equa 2-4s =>s=1 equation e 1-4r-20s =>	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s al //2 equal > 0 = 11-4r-10 => 1-4r=0 => r=1/4
E play E play etting f 2r-7s etting t 2r+9s O pla	s "2", E's (s "3", E's (the first an = 6-2r-11s he second = 6-2r-11 ays the mix	expected i expected i ad third equivalence $r = 0 = 2$ d and third s => 0 = 1 ked strated	utility is utility is uation equa 2-4s =>s=1 equation e 1-4r-20s == gy [1/4, 1/2	-3r+4s-5(1-r-s) = -5+2r+9s 4r-5s+6(1-r-s) = 6-2r-11s al //2 equal > 0 =11-4r-10=> 1-4r=0 => r=1/4 , 1/4]

6. Three finger Morra

	0:1	0:2	O:3
E:1	2,-2	-3,3	4,-4
E:2	-3,3	4,-4	-5,5
E:3	4,-4	-5,5	6,-6

What is the EU under the mixed strategy? -4+2r+7s = -4+1/2+7/2 = 0

E:34,-4-5,56,-6E chooses for 1,2,3 the mixed strategy [r, s, (1-r-s)]If O plays "1", O's expected utility is-2r+3s-4(1-r-s) = -4+2r+7sIf O plays "2", O's expected utility is3r-4s+5(1-r-s) = 5-2r-9s

If O plays "3", O's expected utility is -4r+5s-6(1-r-s) = -6+2r+11s

Setting the first and third equation equal

-4+2r+7s= -6+2r+11s => 0 = -2+4s =>s=1/2

Setting the second and third equation equal

5-2r-9s = -6+2r11s => 0 = -11+4r+20s => 0 = -11+4r+10 => -1+4r=0 => r=1/4So E plays the mixed strategy [1/4, 1/2, 1/4]

Mixed strategy equilibrium is ([1/4, 1/2, 1/4], ([1/4, 1/2, 1/4])





itting	u	v	w	x	У	z
1	A	A	в	в	С	С
2	в	С	А	с	A	в
3	С	в	С	A	в	A
wins >B	if u+v	′+y	>	W+	-x+z	

