



Security Requirements Engineering

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Master Course "Secure Software Engineering" Summer Semester 2022





Learning objectives

What are security goals and security requirements ?

Reading material about goals and requirements Charles Haley, Robin Laney, Jonathan Moffett, Bashar Nuseibeh, <u>Security</u> <u>Requirements Engineering: A Framework for Representation and</u> <u>Analysis</u>," *Transactions on Software Engineering*, 2008

• How to elicit security requirements with MUCs ?

Reading material about MUCs Guttorm Sindre, Andreas Opdahl, <u>Eliciting security requirements with misuse</u> case, Requirements Engineering 10(1), 2005

• How to prioritize security requirements ?





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 How to elicit security requirements with MUCs?

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How to prioritize security requirements ?



Software Requirements

<u>Requirements</u>:

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- Descriptions of **what a system should do** in terms of the services it must provide and constraints on its operation [Somerville 2011].
- Conditions or capabilities the system must meet to satisfy a contract, standard, specification, or other formally imposed documents [IEEE].
- Reflect the needs of different stakeholders (clients, customers, and end-users) for a system that must serve a certain purpose.
 <u>Requirements Engineering</u>:
- The process of **capturing**, **analyzing**, **documenting** and **checking** system requirements.
- It is **critical** to the success of any major development project.





Functional and Non-Functional Requirements

Software system requirements can be classified into **functional** and **non-functional**:

- <u>Functional</u>: Statements of what services the system should provide, how should it react to certain inputs, and how should it behave in specific situations.
 - "The system shall be able to search the students for all lectures".
 - "The system shall generate a list of students attending to an exam".
- <u>Non-Functional</u>: Define **constraints** on the services or functions offered by a system
 - Often referred as **quality attributes**.
 - <u>Examples</u>: USABILITY, RELIABILITY, SAFETY, and SECURITY.



Non-Functional Requirements

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- Non-functional requirements often apply to the system as a "whole" rather than individual features or services
 - <u>The system shall limit the access to specific authorized users (security).</u>
- A single non-functional requirement may generate many related functional requirements and restrict existing ones.
- Unlike functional requirements, non-functional ones are difficult to relate to **individual system components (cross-cuttingness)**.
- Non-functional requirements may affect the **overall architecture** of a system rather than its individual components.

Non-functional requirements are often **more critical** than individual functional requirements!



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Sources of Security Flaws (i)



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Ambiguous and Incomplete Requirements

Typical <u>problems</u> of requirement engineering:

- 1. Not including all relevant stakeholders at the elicitation phase.
- 2. Restrict the analysis to functional requirements only.
- 3. Lack of systematic and structured methodology.

Negative consequences:

- X Ambiguous requirements can lead to **multiple interpretations** that do not meet the stakeholder's expectations.
- X Incomplete requirements can introduce **delays** and **increase costs**.

Imprecision in the specification of requirements is the cause of many software engineering problems **including security flaws**.





In case of security

Incomplete asset analysis (information, functionality)

- E.g., failing to identify the sensitivity of login data

 Incomplete understanding and assessment of the threat/attack landscape

– E.g., not being aware of phishing attacks

 Incomplete, wrong, weak selection of security countermeasures

– E.g., not specifying a two-factor authentication



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Sources of Security Flaws (ii)







Technical Debt and Security Debt

Compromising quality aspects of a software project can be seen as *"borrowing money thinking you never have to pay it back".*

→ When not paid back promptly, interests on the debt can compromise the whole revenue of the project.

The term **Technical Debt** is used to describe the structural, long-term problems of software products caused by quality compromises.

Security Debt: A technical debt that entails a **security risk**.

- **X** Security work is generally <u>under-prioritized</u> (strict production deadlines).
- X Features and <u>functionality</u>, dubbed as "customer value", are pushed for as early release as possible.
- **X** Security benefits are <u>difficult to demonstrate</u> and costs hard to justify.



Security-by-design

- ✓ Security should not be an "after though", but an integral part of a software development project.
- ✓ In order to systematically develop secure solutions, security must be emphasized throughout **the whole software lifecycle**.
 - Security considerations should be integrated into the early stages of the development life cycle (i.e., the *requirements phase*).







STEP 1. ASSETS AND SECURITY GOALS





Assets

Technical assets are information (e.g., credit card data) or functionality (e.g., logging component) **of value** that must be properly protected

- Assets can also live in the physical world (hw, sensors, devices). This
 is becoming more and more important in IoT and CPS
 - IoT Internet of Things
 - CPS Cyber-physical systems
- Assets can also be non-technical (e.g, reputation, employees time, revenue from service)





Asset analysis

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- Identifying the assets in a system
 - E.g., looking at business goals (white hat)
 - However, attacker has interest too (black hat)
 - Challenge: overlooking why things might be of interest to an attacker (e.g., in the case of privacy)
- Assessing the value to us (\$\$\$) in case they are compromised (useful in risk assessment)
 - Usually non-problematic for technical assets
- Assessing the reason why they are valuable (leading to *goals*)







ISO/IEC 7498-2: Information Processing Systems - Open Systems Interconnection - Basic Reference Model - Part 2: Security Architecture

- Confidentiality (C): Protection against <u>unauthorized disclosure</u> of stored, processed, or transferred information.
- Integrity (I): Ensure the <u>authenticity</u> (e.g. origin/source) and <u>accuracy</u> of information. It entails restrictions for unauthorized data modification.
- Availability (A): Ensure the <u>access</u> (for authorized parties) to the data, resources and services necessary for the proper functioning of the system
- Access Control: only legitimate access is permitted (goal or mechanism?)
- Accountability (& non-repudiation): prove that an entity was involved in some event
 - Accountability: Ensure the recording of security relevant events and the user identities associated with these events
 - Non-repudiation: Provide unforgeable evidence that a specific action occurred (e.g., sending and receiving a message)
- + Authenticity (not in the standard)



Security goals

- Concerns are abstract (taxonomical value)
- <u>Goals</u> represent the perceived specific needs of one or more stakeholders
- <u>Security goals</u> (primarily) entail the protection of an *asset* against a *harm*
 - ACCIDENTAL HARM \rightarrow SAFETY
 - INTENTIONAL HARM → SECURITY







Non-Functional Requirements Revisited







Elicitation of security goals (i)

Sources of security requirements: the product (internal sources)

Security goals/requirements are dependent on business goals

 E.g., define those privileges that are needed for the application, then exclude those privileges that are not needed

Elicitation by conducting a harm analysis

- CIA+ concerns
- In general, harms can be recognized by <u>negating security concerns</u> →
 "What harm could come to [asset here] from an action violating [concern here]?"

Security goals as "avoid" goals

"Avoid" goals can be expressed as a triple {action, asset, harm} where action(s) on the asset(s) listed in threat descriptions should be **avoided**





Elicitation of security goals (ii)

Sources of security requirements: the product environment (extremnal sources)

Security goals may have been set <u>elsewhere</u>, especially when assets are covered by organization-wide policies

- Generated by applying the management principles to the assets and business goals of the system
- Apply **globally** throughout an organization

Provide **constraints** that would otherwise have to be derived repeatedly for each security risk analysis!

The result is a collection of *"achieve"* security *goals* such as "achieve separation of duties when paying invoices" or "audit all uses of account information"



Elicitation of security goals (ii) - Examples

Company policies

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- E.g., "no administrative rights to employees"
- "audit all uses of account information"
- "achieve Separation of Duties when paying invoices"
- Regulations and laws
 - E.g., GDPR, compliance to HIPAA, etc.
- Business rules
 - E.g., registered user versus paying user





STEP 2. CONCRETE REQUIREMENTS





Goals, requirements, architecture

- <u>Goal (WHY)</u>: Something that any stakeholder wishes to achieve
 <u>Conflicts</u> are possible and <u>must be solved!</u>
- <u>Requirement (WHAT)</u>: A detailed (i.e., more concrete) commitment for the system-to-be (e.g., behaviours and constraints)
 They must be realistic → achievable and verifiable
- Architecture (HOW): A description of the means needed for achieving the requirements, in terms of a configuration of interacting components







Operatonalization of goals into requirements







Operationalization of security







Reality check

- Requirements <u>often</u> contain solution-oriented mechanisms (security building blocks, or even security solutions)
- "Messages exchanged between A and B should be ..."
 Useful? Maybe too
 - Confidential _____ close to the goal
 - Encrypted with symmetric encryption
 - Ecrypted with AES 256 -









• Simple constraint

- Predicates on the parameters of the operation, its originator and source
- "The system shall not provide Personnel Information except to members of Human Resources Department"

Temporal constraints

 "The system shall not provide Personnel Information outside normal office hours"

• Complex constraints on traces

 "The system shall not provide information about an organization to any person who has previously accessed information about a competitor organization (the Chinese Wall Security Policy)"





- **Constraint on response time** (availability)
 - "The system shall provide Personnel Information within 1 minute for 99% of requests"
- This differs only in <u>magnitude</u> from a performance goal, which might use the same format to require a sub-second response time
 - "Response always within milliseconds" vs
 "Degradation accepted and response within a minute at worse"



- **Obligations** (e.g., for auditability)
 - "Invocation of a function should be logged securely before execution starts"



Security requirements revisited

 Constraint-like* security requirements are preventative measures

I.e., avoid attack altogether



- What about mitigation** techniques?
 - I.e., monitor for attack and take reactive actions
 - It's a relaxed (less stringent) version of the requirement due to feasibility reasons (technical, money)

* But remember, we have obligations too

** Mitigation: not avoiding the risk, but rather dealing with the aftermath







Share your opinion







HOW TO DISCOVER SECURITY REQUIREMENTS ?



Perform threat analysis to discover threats T_i where T_i is a malicious action that causes the harm mentioned in the security goal

• $SR_k = \neg (T_i + T_i ...)$

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- i.e., security requirements are the negation (avoid) of the identified threats
- Not a one-to-one match
 - One SR can cover multiple threats
 - Same threat can be covered by multiple SRs





Harms, threats

- Harm refers to the impact
 Attacker-neutral (mostly)
- Threat refers to the causes
 - Attacker-based (e.g. insider or outsider)







Misuse Cases

- Way of performing threat analysis (at requirements level) by anticipating abnormal behaviour and deriving security requirements
- <u>Misuse Cases</u>: They represent actions that systems should <u>prevent</u>
 - \rightarrow Extension/adaptation of **use-cases** and the corresponding notation.
- <u>Use Cases</u>: Identify the **individual interactions** between the system and its users or other systems. Documented through *Use Case Diagrams*:
 - → In its simplest form, a use case is shown as an <u>ellipse</u> with the actors involved in the use case represented as <u>stick figures</u>.





<u>Misuse case (MUC)</u>

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- A misactor is the inverse of an actor support
 - An actor that the system should not
- A misuse case is the inverse of a use case
 - A misuse case threatens a system functionality, it's a functionality that the system should not allow
 - New functionality is introduced to mitigate the threat





"Misuse Case" is an **intentional violation** of the system by a "Mis-Actor".

Misuse Cases analyze user/actor threats to the system.

The association between a misuse case and a use case can

either be a *threatens* or a *mitigates* relationship.



Study at home

Example question



- What is the outcome of a threat analysis with MUCs?
- Difference between threat analysis with MUCs and with STRIDE?
- Can STRIDE threats be uses to derive SRs?

You need to study the lecture on STRIDE first ;)



HOW TO PRIORITIZE SECURITY REQUIREMENTS ?



How to set priorities?

Security requirements linked to threats



• If we can attach an rank to the threats, we can prioritize the security requirements





Ranking via risk assessment

• Ranking can be obtained via risk assessment

• Upcoming lecture 😳



Learning objectives: checkpoint

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- What are security goals and security requirements ?
 - Goal: protection of asset from harm
 - Requirement: constraint or obligation to avoid threats
- How to elicit security requirements ?
 Via threat analysis (e.g. via MUC)
- How to prioritize security requirements ?

- Risk = Impact on assets x Likelihood of threats